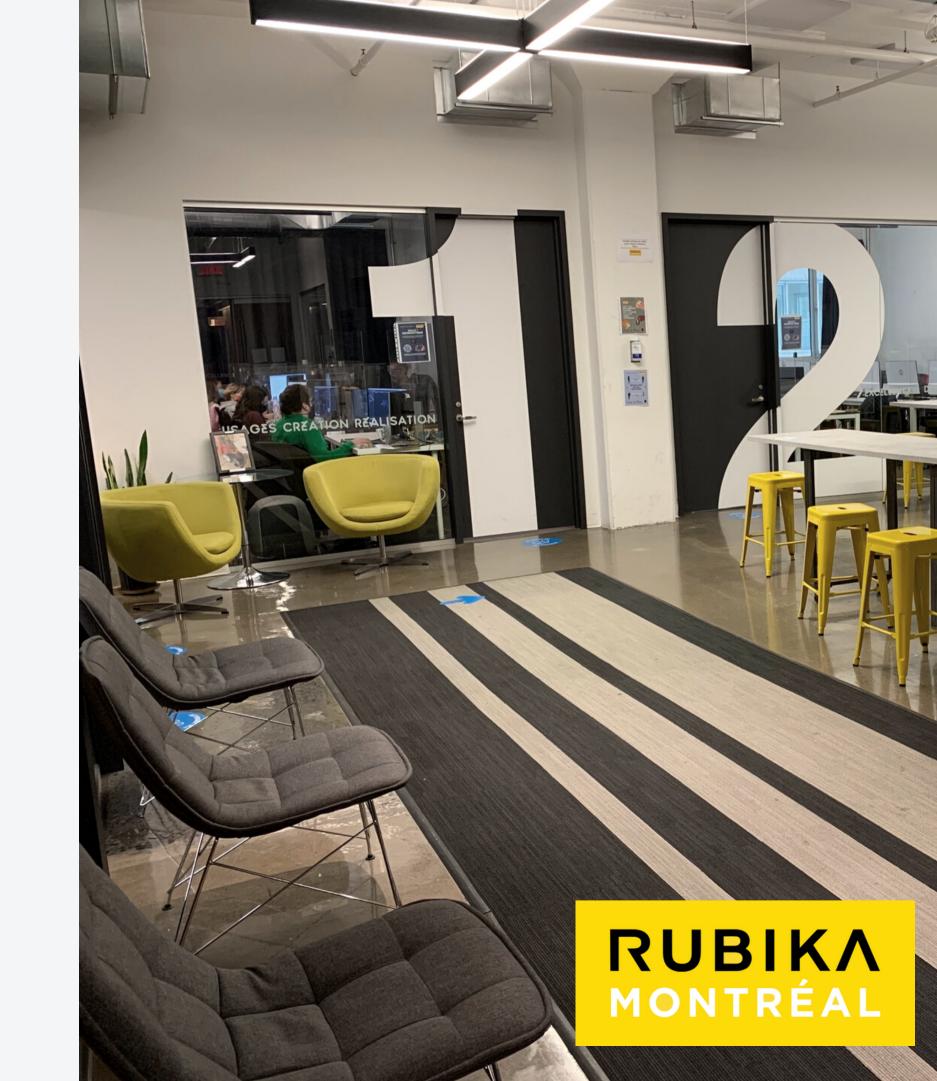
NEW PROGRAM YEAR 4-5



AEC DE SPÉCIALISATION ANIMATION 3D-VFX

2 years of specialization to deepen your knowledge in 3D and visual effects!





RUBIKA Montreal's 3D/VFX training program trains highlevel technicians specialized in 3D animation and the realistic reproduction of visual and special effects.

The training will start in 2022!



About the program



The courses - Y4

1st semester

- Storyboard
- 3D Modelisation
- 3D Environment Creation
- FX/VFX Creation
- 3D Animation
- Lighting
- Rendering
- Programmation

2nd semester

- Storyboard
- 3D Modelisation
- 3D Environment Creation
- FX/VFX Creation
- 3D Animation
- Lighting
- Rendering
- Programmation



Project: Pre-production of the graduation film



The courses - Y5

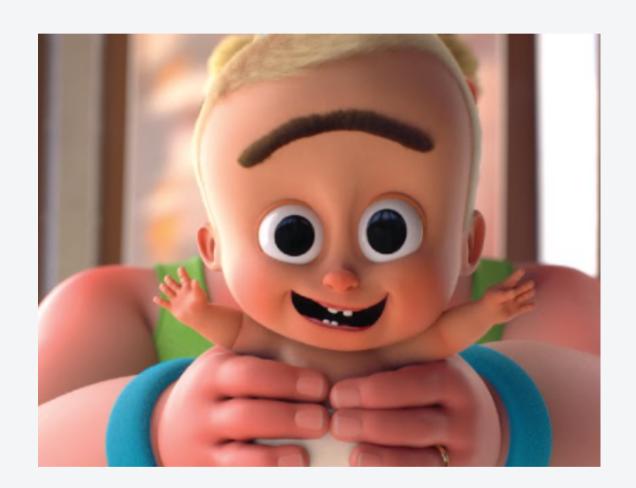
3rd semester

- 3D Modelisation
- 3D Environment Creation
- FX/VFX Creation
- 3D Animation
- Lighting
- Rendering
- Programmation
- Sound Design

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4th semester

- 3D Modelisation
- 3D Environment Creation
- FX/VFX Creation
- 3D Animation
- Lighting
- Rendering
- Programmation
- Sound Design



Project: Intensive production of a 3D animation short film





- Maya (shading, rendering, animation 3D, bodymechanic, facial expression, rigging/skinning, lighting, 3d cartoon animation, quadruped, volatile)
- **Z-Brush** (fundamentals, 3D character sculpt)
- Storyboard Pro Toon Boom
- Substance Painter & Designer (texturing)
- **Houdini** (interface, procedural modeling, rendering Arnold, land management, environment, grooming, fire, smoke, destruction, water...)
- Nuke (3D compositing)
- Reaper

Software used and Specialities covered

School rhythm







Monday to Friday

9am - 6pm

about 1400 hours of classes

The diplomas



AEC of specialization "3D Animation/VFX



Master's degree "Digital director/ Réalisateur numérique (equivalent to 5 years of training)

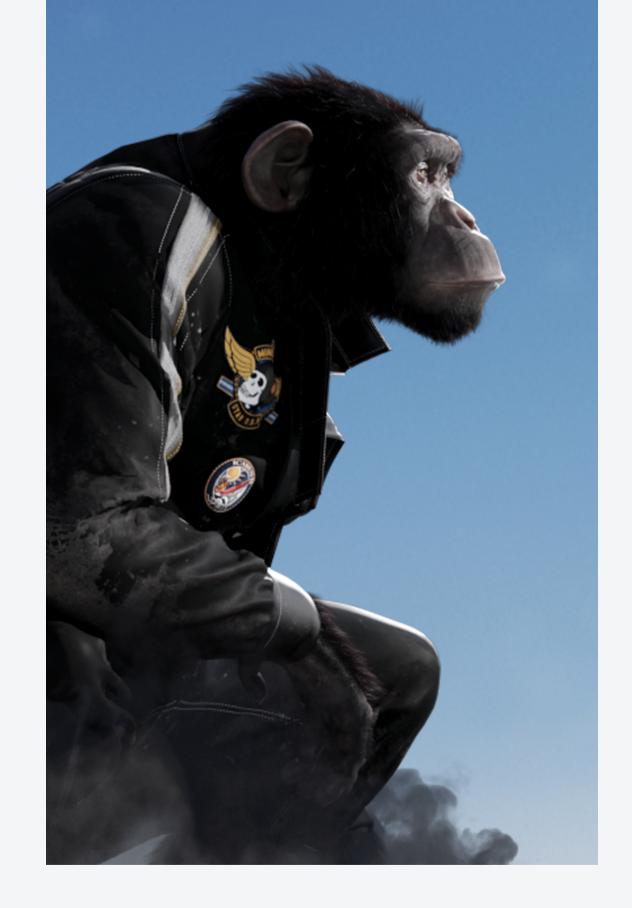


Level 7 European Qualifications Framework



Job opportunities

- 3D/VFX Animator
- 3D Animator
- 3D Modeller
- Lighting Artist
- Rigging Artist
- General VFX Artist
- Artist effects/simulation (FX)
- Artist visual effects (VFX)
- Artist CFX (creature effects)
- Cinematic VFX artist



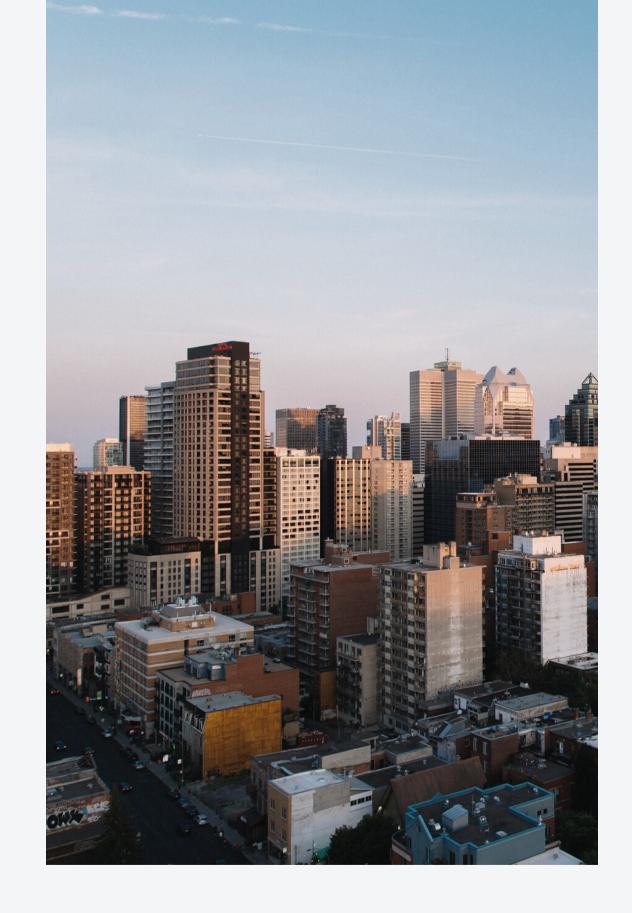


Fees

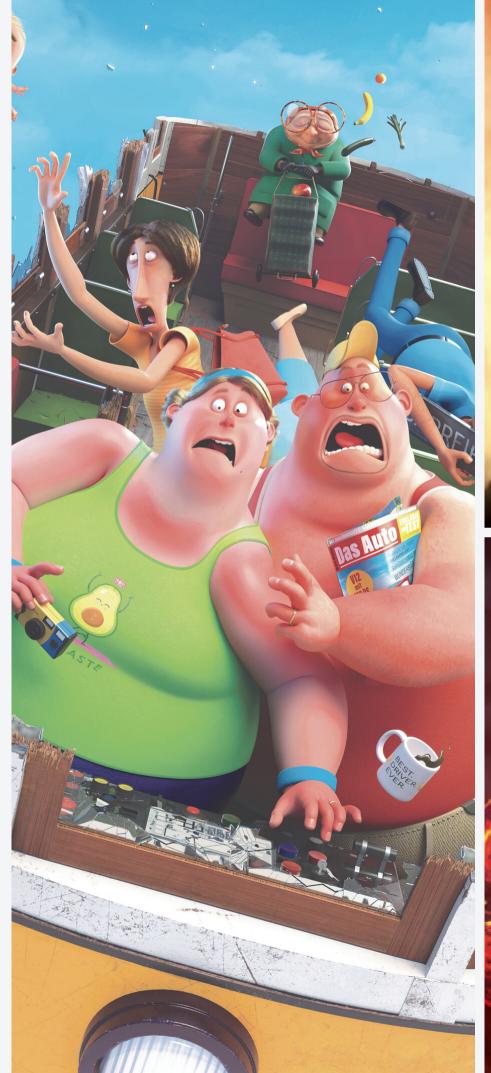
Tuition fees: \$15 450 CAD per year

Registration fee: \$200 CAD

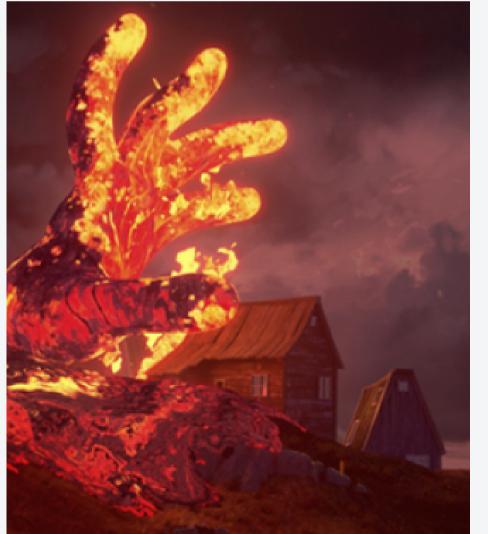
Tuition is paid in two installments, a first payment of \$7,725 in September and a second payment of \$7,725 in January.











WHAT ARE YOU WAITING FOR TO START THE ADVENTURE?

